

History

How have explorers changed the world?

The lives of significant individuals

- Who was Christopher Columbus?
- What is he known for?
- Where did he voyage?
- Why was his discovery so important?
- How did he make his voyage?
- How did his voyage differ from other voyagers?



Year 2 Summer Term

VOYAGERS



Writing

Persuasion: write a letter in role

Fiction: retell an abridged and adapted version

Mathematics

Geometry: Shape

Number: Multiplication and Division

Measurement:

Money

Length and Height

Mass, Capacity, and temperature

Spanish

- Body Parts- Facial
- Numbers 0-10 Recap



Key Texts

Tidy by Emily Gravett

Fantastic Mr Fox by Roald Dahl

The Tempest retold by Rosie Dickins

Usborne Illustrated Grimm's Fairy Tales
by Ruth Brocklehurst and Gill Doherty



Geography

What is it like to live by the coast?

- Seas and oceans surrounding the Uk.
- Identifying what the coast is and some of its features.
- Identify the features of the Jurassic coast.
- Understanding how people use the coast / Weymouth
- Our local coast Data collection and how findings are used

PSHE

Economic Wellbeing
Transition



Trips & Experiences

Columbus Day
Coastal visit

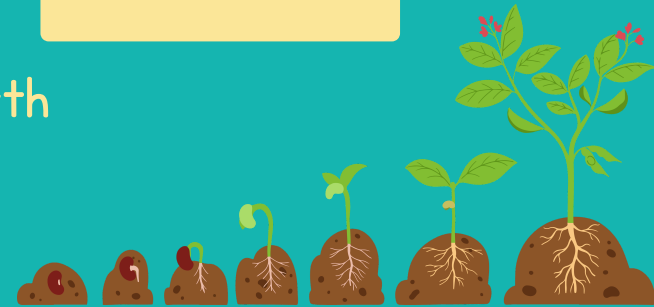
Art & Design

Craft and Design – Map it out

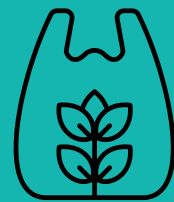
- Investigate maps as a stimulus for drawing.
- To experiment with a craft technique to develop an idea.
- Develop ideas and apply craft skills when printmaking.
- Present artwork and evaluate it against a design brief.

Science

Plant Growth



Making connections: Plant based materials



Year 2 Summer Term

VOYAGERS

Physical Education

Send & Return
Run, Jump, Throw

Design & Technology

Cooking & Nutrition:

- Fruit smoothies
- Explain the journey of imported food.
- Explain and demonstrate how to safely use kitchen appliances for peeling and grating.
- Explain and demonstrate how to safely use electric devices for cooking with adult supervision such as a hand blender adult support.



Computing

Computer Science – Robot algorithms

- To describe a series of instructions as a sequence
- To explain what happens when we change the order of instructions
- To use logical reasoning to predict the outcome of a program
- To explain that programming projects can have code and artwork
- To design an algorithm
- To create and debug a program that I have written

Music

How Does Music Make the World a Better Place?

Inventing a Musical Story

How Does Music Teach Us About Our Neighbourhood?

Recognising Different Sounds



Religion and Worldviews

Which books and stories are important?

